

CA DISTRICT 35 LITTLE LEAGUE INTERLEAGUE RULES – 50/70



All play will be in accordance with the Official Little League Baseball Rulebook (Intermediate 50/70 Division) with the following exceptions:

1. D35 Interleague is part of the Regular Season. As such, Regular Season Little League playing and pitching/catching rules will be in full effect. This serves as a written warning to managers and coaches regarding mandatory play. Each player must complete one at bat and play six defensive outs during the game (may be protested) unless the game is shortened for any reason. (Per LL regular season Rules) ***Any violation of the mandatory play rules and/or pitching rules will be reviewed by the Disciplinary Committee and will result in the removal of the team manager for one (1) game. A second violation will result in a three (3) game suspension. A third violation will result in expulsion for the remainder of the season.***
2. The minimum Roster Size will be ten (10). ***Pool Players [Regulation V(c)] are allowed at the discretion of the team's league.*** Age/Talent appropriate players will come from that team's league per the Regulation. Players may not be "borrowed" from an opponent. They must be assigned by that league's player agent. Pool Players must start the game and bat in the 9th spot. They may not pitch. *[Interleague Playoffs: rosters are "frozen". No players may be added to the roster and Pool Players will NOT be allowed.]*
3. **The Interleague uses the standard 9-Player Batting Order.** [Rule 4.04 is not in effect.]
4. **A game may not start (or continue) with less than eight (8) players.** (Regular Season: the 9th spot will be "skipped" without penalty when there are 8 players.) *[Interleague Playoffs: the 9th spot will be considered an "out" each turn at-bat.]*
5. **The 8/10/15-Run Rule will be in effect during ALL games.** [Rule 4.10(e)]
6. **Rule 7.14(a) (Special Pinch Runner) is in effect for ALL games.**
7. **Rule 7.14(b) (Courtesy Runner with 2 outs) is in effect for ALL games for catchers ONLY.**
8. **Rule 6.02(c) "One Foot in the Batter's Box" Rule will be in effect during ALL games.**
9. **Rule 9.01(d) Note: The Stealing and Relaying of Signs to alert the batter of pitch selection and/or location IS Unsportsmanlike Behavior for purposes of this Rule.**
10. **ALL Interleague games will be scheduled (and rescheduled due to rainouts, suspensions, or cancellations) by the D35 Interleague Scheduling Coordinator.** *NOTE: The refusal to play an Interleague game as scheduled (or rescheduled) will be grounds for removing the team from the balance of the Interleague season. NO TAKING FORFEITS TO AVOID PLAYING A TEAM.*
11. Home Team manager will notify Away Team manager **at least 2 hours before game time** in the event the field is unplayable so unnecessary travel can be minimized. The game will be referred to the D35 Scheduling Coordinator for rescheduling.

12. A team must give a **minimum 24-hour notice** to the D35 Scheduling Coordinator in the event they cannot field a team for a game. If the reason for postponement is deemed appropriate, the game will be rescheduled.
13. BOTH Teams are responsible for providing three (3) NEW baseballs (RS or RS-T) each for each game. Those baseballs will not be returned. IF additional baseballs are needed, the Home Team will provide.
14. The "Home Team" is responsible for providing two (2) umpires for each game.
Regular Season: Youth Umpires: 15+ years old
Playoffs: Mandatory: 2 Adult Umpires (18+ years old)
 - It's recommended that people not umpire their child's, siblings, or extended family members games.
 - No Youth Umpires allowed to be used for Playoff games.
 - If two Youth Umpires are used. The Home Scorekeeper is the Game Coordinator.
15. The "Home Team" is responsible for pre-game preparation and lining the field as well as post-game dragging, cleanup and lockup.
16. The "Home Team" will provide the official scorekeeper for each game. The "Official Book" must be outside the dugout and accessible to both teams and the umpires.
Both teams should agree to the score and pitch counts each half inning.
17. Both the visiting and home teams shall complete infield warm-ups and return to their respective dugouts prior to the pregame conference at home plate. The timing to be followed shall be:
 - a. Visiting Team shall take infield thirty (30) minutes prior to the scheduled game start time.
 - b. Home Team shall take infield twenty (20) minutes prior to the scheduled game start time.
 - c. Both teams shall be in their respective dugouts (no players on the field no later than ten (10) minutes prior to the scheduled game start time and shall remain there until the pre-game conference has concluded and the umpire has signaled for the home team to take the field.
 - d. Pre-game conference shall include the manager and team captain for each team.
(1 player only)
18. There will be NO FOOD, CANDY, SEEDS GUM, ETC ALLOWED in the dugouts or on the field. This applies to managers, coaches, players & umpires.
19. No artificial noise makers are allowed.
20. No PETS (except for service animals) are allowed at game sites.

21. **Regular Season games may end in a tie.** *[Interleague Playoffs: each game must have a winner.]*
22. **TIE GAME (with time left on the clock):** 8th inning played as normal. *Beginning with the 9th (and subsequent) innings, the offensive team shall begin its turn at bat with the player who is scheduled to bat last in that respective half inning being placed at second base. [International Tie Breaker]*
23. The Home team shall report the Final Score and Pitch Counts [pitcher name, league age and actual pitch count (with threshold noted)] for each pitcher used in the game. This report SHALL be completed within **24 hours** of the conclusion of the game. NO EXCEPTIONS. Failure to update the score & pitching information before the next game will result in a one game suspension & pitchers will be limited to 20 pitches, no threshold allowed. NO EXCEPTIONS (this is for the safety of the players)
24. **Little League patches are required on all uniforms.** [Waived for 2021 Regular Season including Interleague Playoffs.]
25. **ALL “eligible” teams will participate in the Interleague Playoff Tournament.** All players who participate in the Playoffs are required to play a minimum of 8 regular-season games. The tournament will be Single-Elimination format. The teams will be “seeded” according to the FINAL Regular Season Interleague standings. 1st and 2nd round games will be hosted by the better seed (and that team will be the designated home team). The Semi-Final and Championship rounds will be played at designated host sites. Home team to be determined by a coin flip for these rounds.
26. No individual leagues “local” rules will apply and no “manager agreements” will be allowed to change or modify these rules. Ground rules for fields will be published on the district website.